

# UNIVERSIDAD AUTÓNOMA DEL ESTADO DE MÉXICO

## FACULTAD DE ARTES

TÍTULO DEL MATERIAL PARA LA UA:

**CLAY ANIMATION: ANIMACIÓN EN PLASTILINA**

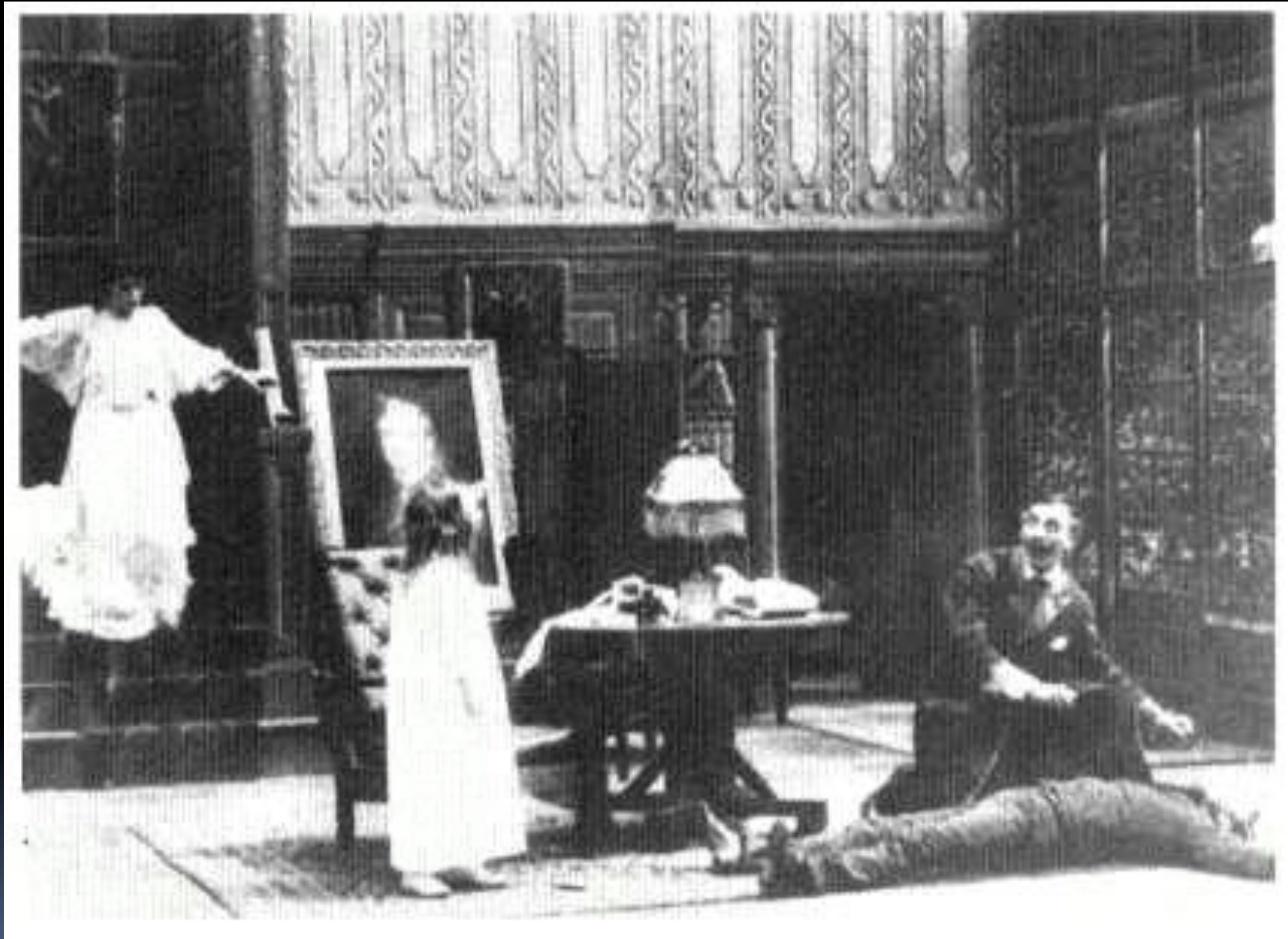
LICENCIATURA EN ARTE DIGITAL

UA: IMAGEN Y ANIMACIÓN DIGITAL

**ELABORACIÓN: M. EN E.V. MARIO ALBERTO  
BRACAMONTE OCAÑA**

FECHA DE ELABORACIÓN: 2 DE SEPTIEMBRE 2015





The Sculptor's Welsh Rarebit Dream 1908



The Sculptor's nightmare



THE PENWIPER 1926





Green pastures. 1926

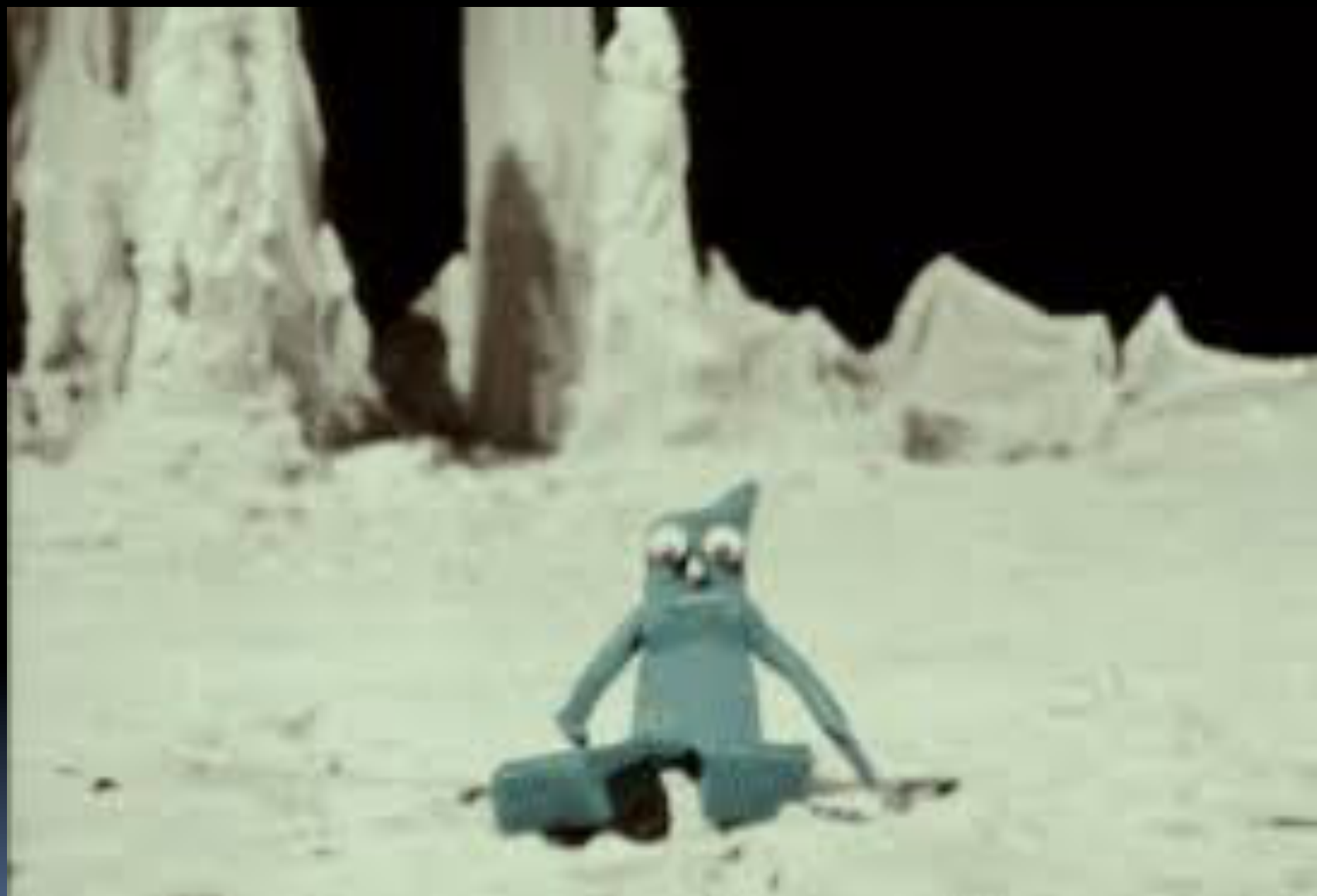


Ray Harryhausen











Pingu, Suiza  
1986 - 2000









Como hacer una Clay Animation

Diseño de Personajes

Inventa un guion

Crea un set de trabajo

Planifica los movimientos de tus personajes

Grabar

Postproducción

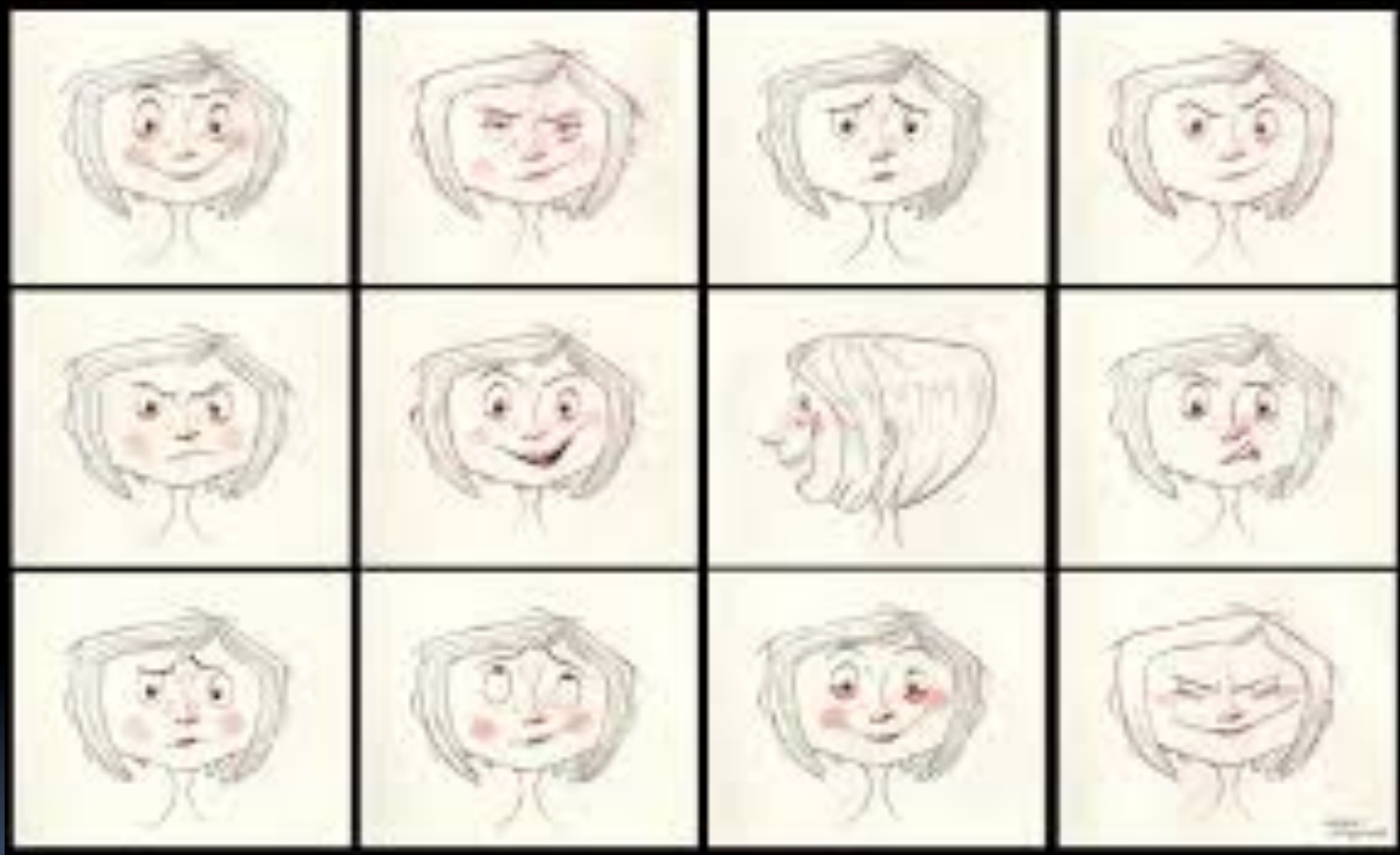
Publicación



# Diseño de personajes



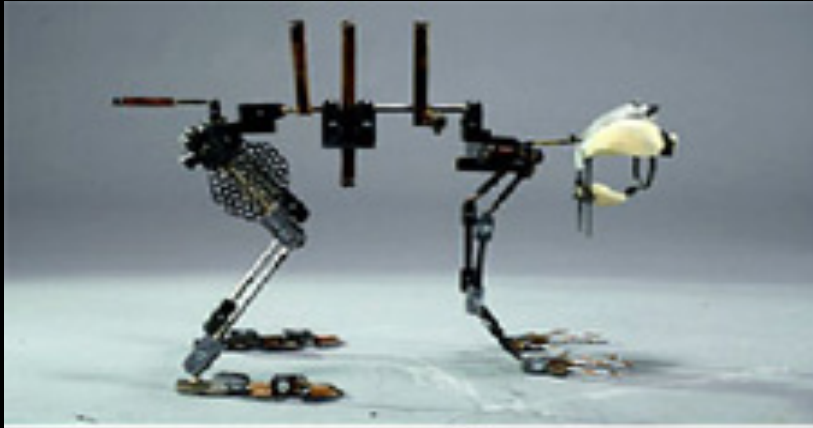






# Diseño de personajes

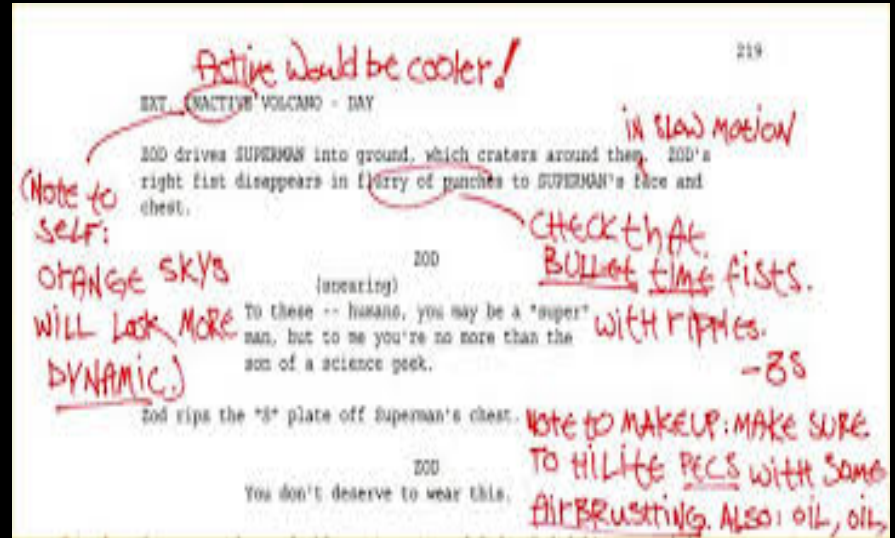
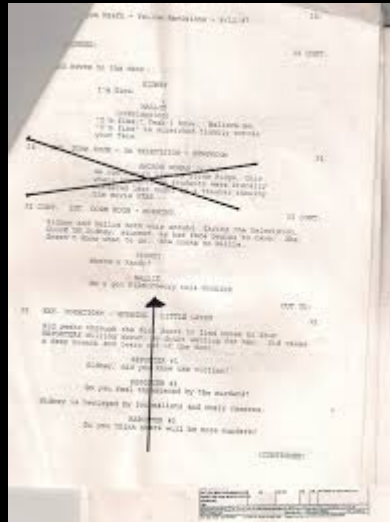








# El guión



LYNCH  
Actually, I'll have a Shirley Temple if you wouldn't mind.

BARTENDER  
Yes sir.

Bartender reaches for the grenadine -but- Kane stops him:

KANE  
We're firm.

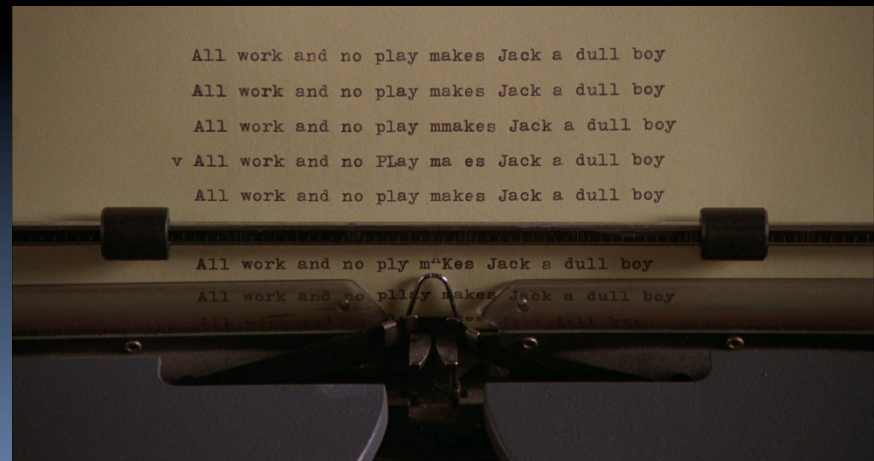
A few of the Japanese suits begin to notice Kane/Lynch at the bar. Fresh meat. This definitely isn't a tourist joint.

KANE  
(to Lynch)  
A Shirley fucking Temple?

LYNCH  
What? I can't have alcohol with my medication.

KANE  
Then order a tonic. But if those yakuza see you sippin' on faggot juice, you'll be deep throating a fist fuck faster than you can say "Throw in a twisty straw". Don't do anything to call attention to yourself.

LYNCH  
I happen to be parched.





# Set de trabajo

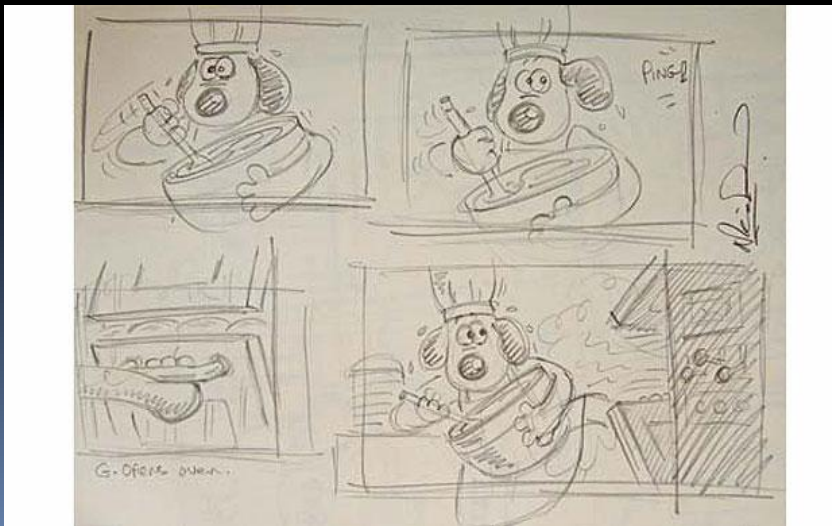








# Planificar la escena





# Grabar











# postproducción





# Publicación





# Bibliografía

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